

SENTINELS OF THE MULTIVERSE

CARD GAME

CUSTOM ACHIEVEMENTS

ACHIEVEMENTS TOTAL: []

UNIVERSAL ACHIEVEMENTS

SENTINEL OF THE MULTIVERSE – 150SP

COMPLETE THE FOLLOWING CHALLENGES

- HEROIC DEDICATION
- STOP, EVILDOER!
- WORLD TRAVELER

HEROIC ACHIEVEMENTS

HEROIC DEDICATION – 45SP

WIN A GAME WHILE PLAYING AS EACH HERO

- | | | |
|--|--------------------------------------|---|
| <input type="checkbox"/> ABSOLUTE ZERO | <input type="checkbox"/> OMNITRON-X | <input type="checkbox"/> THE WRAITH |
| <input type="checkbox"/> BUNKER | <input type="checkbox"/> RA | <input type="checkbox"/> EXPATRIETTE |
| <input type="checkbox"/> CHRONO RANGER | <input type="checkbox"/> THE SCHOLAR | <input type="checkbox"/> MISTER FIXER |
| <input type="checkbox"/> FANATIC | <input type="checkbox"/> TACHYON | <input type="checkbox"/> NIGHTMIST |
| <input type="checkbox"/> HAKA | <input type="checkbox"/> TEMPEST | <input type="checkbox"/> THE ARGENT ADEPT |
| <input type="checkbox"/> LEGACY | <input type="checkbox"/> VISIONARY | <input type="checkbox"/> UNITY |

IN THE NAME OF FREEDOM! - 15SP

WIN A GAME AS THE FREEDOM 5

- | | | |
|--|----------------------------------|-------------------------------------|
| <input type="checkbox"/> ABSOLUTE ZERO | <input type="checkbox"/> LEGACY | <input type="checkbox"/> THE WRAITH |
| <input type="checkbox"/> BUNKER | <input type="checkbox"/> TACHYON | |

IN THE NAME OF FREEDOM... TWO! - 15SP

WIN A GAME AS THE FREEDOM 6

- | | | |
|--|----------------------------------|-------------------------------------|
| <input type="checkbox"/> ABSOLUTE ZERO | <input type="checkbox"/> TACHYON | <input type="checkbox"/> UNITY |
| <input type="checkbox"/> BUNKER | <input type="checkbox"/> TEMPEST | <input type="checkbox"/> THE WRAITH |

TWO-MAN ARMY - 75SP

WIN A GAME USING ONLY TWO HEROES

VILLAIN ACHIEVEMENTS

MASSIVE CATFIGHT! - 45SP

WIN A 4-5 PLAYER GAME AGAINST THE FOLLOWING VILLAINS USING 4 OR MORE FEMALE HEROES

- | | | |
|--|--------------------------------------|-------------------------------------|
| <input type="checkbox"/> CITIZEN DAWN | <input type="checkbox"/> AKASH'BHUTA | <input type="checkbox"/> LA CAPITAN |
| <input type="checkbox"/> THE MATRIARCH | <input type="checkbox"/> KISMET | |

STOP, EVILDOER! - 45SP

WIN A GAME AGAINST EACH VILLAIN

- | | | |
|---------------------------------------|---|--|
| <input type="checkbox"/> AKASH'BHUTA | <input type="checkbox"/> THE CHAIRMAN | <input type="checkbox"/> KISMET |
| <input type="checkbox"/> AMBUSCADE | <input type="checkbox"/> THE DREAMER | <input type="checkbox"/> THE MATRIARCH |
| <input type="checkbox"/> APOSTATE | <input type="checkbox"/> THE ENNEAD | <input type="checkbox"/> OMNITRON |
| <input type="checkbox"/> BARON BLADE | <input type="checkbox"/> GLOOMWEAVER | <input type="checkbox"/> PLAGUE RAT |
| <input type="checkbox"/> CITIZEN DAWN | <input type="checkbox"/> GRAND WARLORD VOSS | <input type="checkbox"/> SPITE |
| <input type="checkbox"/> LA CAPITAN | <input type="checkbox"/> IRON LEGACY | |

UNIVERSAL GUARDIAN - 90SP

WIN A GAME AGAINST EACH VILLAIN ON ADVANCED

- | | | |
|---------------------------------------|---|--|
| <input type="checkbox"/> AKASH'BHUTA | <input type="checkbox"/> THE CHAIRMAN | <input type="checkbox"/> KISMET |
| <input type="checkbox"/> AMBUSCADE | <input type="checkbox"/> THE DREAMER | <input type="checkbox"/> THE MATRIARCH |
| <input type="checkbox"/> APOSTATE | <input type="checkbox"/> THE ENNEAD | <input type="checkbox"/> OMNITRON |
| <input type="checkbox"/> BARON BLADE | <input type="checkbox"/> GLOOMWEAVER | <input type="checkbox"/> PLAGUE RAT |
| <input type="checkbox"/> CITIZEN DAWN | <input type="checkbox"/> GRAND WARLORD VOSS | <input type="checkbox"/> SPITE |
| <input type="checkbox"/> LA CAPITAN | <input type="checkbox"/> IRON LEGACY | |

LUNAR LUNATIC - 15SP

ALLOW BARON BLADE TO ACCUMULATE 14 OR MORE CARDS IN HIS TRASH BEFORE HE FLIPS

FIGHT THE BREAK OF DAWN - 40SP

DEFEAT CITIZEN DAWN WITHOUT ALLOWING HER TO FLIP

WELCOME TO EARTH - 30SP

ALLOW GRAND WARLORD VOSS TO HAVE 10 OR MORE MINIONS IN PLAY AT ONE TIME, THEN WIN THE GAME.

MY TOASTER JUST TRIED TO KILL ME - 25SP

"DEFEAT" OMNITRON WITH 5 OR MORE DEVICES IN PLAY, THEN WIN THE GAME.

A VIRUS AMONG US - 40SP

DEFEAT PLAGUE RAT WHILE ALL HEROES ARE INFECTED

SAFE - 50SP

WHILE FIGHTING SPITE DO NOT ALLOW ANY INNOCENTS TO DIE.

OPERATION CHAIRMAN - 30SP

DEFEAT THE CHAIRMAN WHILE THE OPERATIVE IS STILL IN PLAY, THEN WIN THE GAME.

BIRDS OF A FEATHER - 30SP

DEFEAT THE MATRIARCH WITH THE MASK IN PLAY

THE TORMENTED EARTH - 20SP

DEAL OVER 125 DAMAGE TO AKASH'BHUTA DIRECTLY IN ONE GAME

OF GODS AND MEN - 30SP

DEFEAT ALL 9 MEMBERS OF THE ENNEAD IN ONE ROUND

FISTS OF FURY - 20SP

DEFEAT APOSTATE WITH BOTH GAUNTLETS OF PERDITION IN PLAY

A WALKING ARSENAL - 25SP

DEFEAT AMBUSCADE WITH 5 DIFFERENT DEVICES IN PLAY

BEATS, BOOKS, AND BONES - 60SP

DEFEAT GLOOMWEAVER WITH ALL THREE OF HIS RELICS IN PLAY

LUCK SMILES ON THE UNLUCKY - 30SP

DEFEAT KISMET WITHOUT DESTROYING ANY JINX CARDS

ACROSS A SEA OF TIME - 35SP

THE HEROES MUST WIN AND MAY NOT DESTROY LA PARADOJA MAGNIFICA WHILE FIGHTING LA CAPITAN

ALL IN YOUR HEAD – 45SP

DEFEAT THE DREAMER WITH ALL HEROES AND THE DREAMER AT FULL HEALTH

GET A CLUE – 15SP

MISS INFORMATION MUST PLAY A CLUE ON A HERO TURN

AMERICA'S FALLEN LEGACY – 50SP

STOP IRON LEGACY BEFORE HE DEALS MORE THAN 32 DAMAGE

NEMESIS ACHIEVEMENTS

A FATHER'S LEGACY – 10SP

DEFEAT BARON BLADE WHILE PLAYING AS LEGACY

CHAMPION OF THE PEOPLE – 10SP

DEFEAT GRAND WARLORD VOSS WHILE PLAYING AS TEMPEST

A MOTHER'S CONTEMPT – 10SP

DEFEAT CITIZEN DAWN AS EXPATRIETTE

MIRROR IMAGES – 10SP

DEFEAT OMNITRON AS OMNITRON-X

YOU GIVE THAT BACK! – 10SP

DEFEAT PLAGUE RAT AS THE CHRONO-RANGER

LOVE LOST, AVENGED – 10SP

DEFEAT SPITE AS THE WRAITH

OUR TOWN – 10SP

DEFEAT THE CHAIRMAN AS MR. FIXER

FLETCHING – 10SP

DEFEAT THE MATRIARCH AS TACHYON

HARMONY WITH NATURE – 10SP

DEFEAT AKASH'BHUTA AS THE ARGENT ADEPT

BLACK AND WHITE AND RED ALL OVER – 10SP

DEFEAT APOSTATE AS THE FANATIC

I ATTACK THE DARKNESS! – 10SP

DEFEAT GLOOMWEAVER AS NIGHTMIST

GREET THE SUN – 10SP

DEFEAT THE ENNEAD AS RA

PANTS OF FURY – 10SP

DEFEAT AMBUSCADE AS HAKA

LOST LEGACIES – 10SP

DEFEAT IRON LEGACY AS THE FREEDOM SIX

MALKOVICH, MALKOVICH, MALKOVICH – 10SP

DEFEAT THE DREAMER AS THE VISIONARY

ENVIRONMENTS

WORLD TRAVELER – 45 SP

WIN A GAME IN EVERY ENVIRONMENT

THE BLOCK

PIKE INDUSTRIAL COMPLEX

SILVER GULCH 1883

THE FINAL WASTELAND

ROOK CITY

TIME CATACLYSM

INSULA PRIMALIS

RUINS OF ATLANTIS

THE TOMB OF ANUBIS

MEGALOPOLIS

REALM OF DISCORD

WAGNER MARS BASE

DOWN TO THE WIRE – 30 SP

WIN THE GAME WITH 1 CARD IN SELF-DESTRUCT SEQUENCE'S COUNTDOWN PILE

DON'T YOU WANT TO KNOW HOW WE KEEP STARTING FIRES? – 20 SP

DEFEAT THE VILLAIN WITH FIRE IN THE BIOSPHERE IN PLAY

JUST BREATHE – 35 SP

ALLOW OXYGEN LEAK TO DESTROY THE VILLAIN WITH AT LEAST ONE SURVIVING HERO

DEUS EX MACHINASAURUS – 75 SP

ALLOW THE ENRAGED T-REX TO DESTROY THE VILLAIN

LETHAL AT EIGHT MONTHS, AND I DO MEAN LETHAL – 25 SP

ALLOW VELOCIRAPTOR ATTACK TO DESTROY THE VILLAIN

THE FIRES OF MT. DOOM – 25 SP

ALLOW VOLCANIC ERUPTION TO DESTROY THE VILLAIN WITH AT LEAST ONE SURVIVING HERO

SECRETS FROM THE PAST – 35 SP

DEFEAT THE VILLAIN WITH ATLANTEAN FONT OF POWER IN PLAY

RELEASE THE KRAKEN! – 20 SP

ALLOW THE KRAKEN TO DESTROY THE VILLAIN

TWO FOR FLINCHING – 40 SP

DEFEAT THE VILLAIN WITH THE PILLARS OF HERCULES IN PLAY

UP CLOSE AND PERSONAL – 25 SP

DEFEAT THE VILLAIN WITH CRAMPED QUARTERS COMBAT IN PLAY

THE REAL HEROES – 50 SP

ALLOW POLICE BACKUP TO DESTROY THE VILLAIN

TAKE THE SHOT – 25 SP

DEFEAT THE VILLAIN WITH HOSTAGE SITUATION IN PLAY

THE RATPACK - 20SP

WIN THE GAME WITH 4 ESCAPED LAB RATS IN PLAY

DANGEROUS CHEMICALS – 50SP

DO NOT DESTROY ANY CHEMICAL VATS WHILE BATTLING IN THE PIKE INDUSTRIAL COMPLEX

HELP WANTED – 20SP

DO NOT ALLOW DR. TREMATA OR TONY TAURUS TO BE KILLED WHILE FIGHTING IN ROOK CITY

THE STREETS WILL RUN ... GREEN? – 40SP

ALLOW TOXIC SLUDGE TO KILL THE VILLAIN WITH AT LEAST ONE SURVIVING HERO

... WHEN YOU'RE HAVING FUN – 20SP

PLAY AT LEAST H*4 CARDS BETWEEN ALL HEROES IN ONE TURN WHILE TIME FLIES IS IN PLAY

FROM ANOTHER DIMENSION – 40SP

ALLOW A PORTAL FIEND TO KILL THE VILLAIN

TRIBULATIONS – 15SP

WIN THE GAME WITH AT LEAST 3 TRIAL CARDS IN PLAY

THE FALL OF ANUBIS – 25SP

DEFEAT ANUBUS WITH ONLY HERO DAMAGE

BREAKING POINT – 75SP

REDUCE ALL TARGETS TO 0 HEALTH WITH FIXED POINT IN PLAY, THEN WIN THE GAME.

CRUSHING ... VICTORY? - 40SP

ALLOW THE CRUSHING HALLWAY TO DEFEAT THE VILLAIN. ALL HEROES MUST SURVIVE.

BARELY HANGING ON – 25SP

WIN THE GAME WITH 1 CARD LEFT IN THE ENVIRONMENT TRASH AND THE CARD "LOST IN THE PAST" IN PLAY.

LET THE SHERIFF GET HIS MEN – 35SP

LET SHERIFF PRATT KILL ALL THREE HAYES BROTHERS IN ONE GAME.

THE HOFF IS MINE – 30SP

ALLOW CHAR TO KILL WARDEN HOFLE

EXCESSIVE DEFENSE – 20SP

WIN THE GAME WITH DEFENSIVE DISPLACEMENT IN PLAY

WASTED – 40SP

ALLOW AT LEAST FIVE CRYPTIDS TO BE REMOVED FROM THE GAME WITH UNFORGIVING WASTELAND IN PLAY

CON'S FULL HOUSE – 35SP

ACCUMULATE 3 RAT BEASTS AND 2 OTHER MATCHING CRYPTIDS WITH CON'S BUNKER IN PLAY

GAMEPLAY

HEAVY-HITTER – 15 SP

DEAL 10 DAMAGE OR MORE IN A SINGLE ATTACK

POWERHOUSE - 25 SP

DEAL 20 DAMAGE OR MORE IN A SINGLE ATTACK

DEVASTATION - 40 SP

DEAL 50 DAMAGE OR MORE IN A SINGLE HERO TURN

ALTHOUGH PREPARED FOR MARTYRDOM... - 25 SP

DO MORE DAMAGE THAN YOUR HERO HAS REMAINING HP

FIELD MEDIC - 40 SP

RESTORE 5 OR MORE HP TO A TEAMMATE IN A SINGLE TURN

FIRST AID EXPERT - 50 SP

RESTORE A CUMULATIVE 30 HP TO TEAMMATES IN A SINGLE GAME

LAST MAN STANDING - 20 SP

WIN THE GAME AFTER ALL BUT ONE HERO HAS BEEN INCAPACITATED

DOWN BUT NOT OUT - 50 SP

WIN THE GAME WITH ALL HEROES AT 5 OR FEWER HP AND NO HEROES INCAPACITATED

INVINCIBLE - 50 SP

WIN THE GAME WITH YOUR HERO AT FULL HEALTH

FLAWLESS VICTORY - 100 SP

WIN THE GAME WITH ALL HEROES AT FULL HEALTH

FINISH HIM - 20SP

DEFEAT A VILLAIN ON YOUR TURN

YOU'RE ALL CLEAR, KID - 40SP

DEFEAT A VILLAIN ON YOUR TURN WHILE INCAPACITATED